

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
Natural
Michaels
Unusual 2NT
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
In 2 <sup>nd</sup> 15-18
In 4 <sup>th</sup> if rho has bid 15-18
In 4 <sup>th</sup> after 2 passes 11-14 over a minor opening
In 4 <sup>th</sup> after 2 passes 11-16 over a major opening
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
Weak
Reopen:
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
Michaels
Unusual NT
3 level cue over opener asks for stopper
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
Landy
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
Take out doubles
Leaping Michaels
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
Over 1C, double for majors 1NT for minors
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
Bromad
Bergen

LEADS AND SIGNALS		
<b>OPENING LEADS STYLE</b>		
Lead	In Partner's Suit	
Suit 3/5	3/5	
NT 4 or small from xxx	4 or small from xxx	
Subseq attitude	attitude	
Other: if supported high from xxx in partner's suit		
<b>LEADS</b>		
Lead	Vs. Suit	Vs. NT
Ace attitude	attitude	attitude
King Asks for count	Unblock or count	
Queen attitude	attitude	attitude
Jack highest	highest	highest
10 Highest or 2 higher	Highest or 2 higher	Highest or 2 higher
9 Highest or 2 higher	Highest or 2 higher	Highest or 2 higher
Hi-X Natural or from 4+ small	Natural or from 4+ small	
Lo-X 3 card or longer suit, or above	3 card or longer suit, or above	
<b>SIGNALS IN ORDER OF PRIORITY</b>		
Partner's Lead	Declarer's Lead	Discarding
1 Attitude or count	Count where applicable	udca
Suit 2		
3		
1		
NT 2 Attitude or count	Count where applicable	udca
3		
Signals (including Trumps):		
Smith's peters		
<b>DOUBLES</b>		
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>		
Cue= Forcing until suit agreement		
Single jump 8-10 4 card suit		
Double jump 8-10 5 card suit		
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>		
Responsive doubles		

W B F CONVENTION CARD
<b>CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:</b>
<b>NCBO:</b>
<b>PLAYERS: James Grant &amp; Larry Chemaly</b>
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
2/1 udca
1NT 15-17 pts
2NT 20-21 pts
2C gf
2D,2H,2S weak
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
Gambling 3NT
Bergen
Drury
Romex
Splinters
Weak 2s
Good bad 2NT
<b>SPECIAL FORCING PASS SEQUENCES</b>
<b>IMPORTANT NOTES</b>

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU					
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING	
1♣		3	3S	11-21pts	2C stronger than 3C Jump shift weak			
1♦		3	3S	11-21 pts	2D stronger than 3D Jump shift weak			
1♥		5	3S	11-21 pts	Bergen, splinters,Baron 1NT forcing		Drury 2C 4+, 2D 3 card support	
1♠		5	3H	11-21pts	As above		As above	
INT				15-17 pts in principal balanced but may hold singleton honour	4 way transfers, stayman ,3C puppet,3D shortage in spades,3H shortage in hearts, 3S transfer to 3NT			
					Showing slam interest in minor(s)			
2♣				Artificial game force	2D +ve at least a king, 2H negative	2C 2D3H/S promises major and longer diamond suit		
					Kokish			
2♦		6		5-9 pts	2NT enquires whether opener has 4 card major			
2♥		6		5-9 pts	2NT asks for feature			
2♠		6		5-9 pts	2NT asks for feature			
2NT				20-21pts n principal balanced but may hold singleton honour	Muppet, 3D/H transfers, 3S as above for 1NT			
3♣		7		Pre-emptive	New suit forcing			
3♦		7		Pre-emptive	New suit forcing			
3♥		7		Pre-emptive	New suit forcing			
3♠		7		Pre-emptive	New suit forcing			
3NT				Gambling, long solid minor	4C pass or correct 4D forcing, enquiry			
4♣		7		Solid heart suit				
4♦		7		Solid spade suit				
4♥		7		Pre-emptive				
4♠		7		Pre-emptive				
4NT				Asks for aces				
5♣		7		Pre-emptive				
5♦		7		Pre-emptive				
5♥								
5♠								
							<b>HIGH LEVEL BIDDING</b>	
							DOPI	
							RKCB 03,41	